

Exaggeration

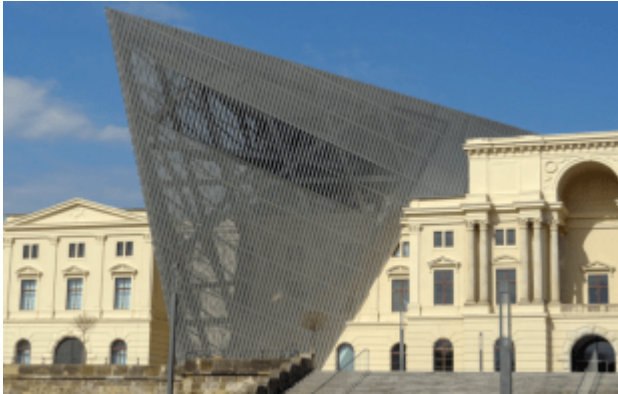
Description

Iâ??ve been reading the latest book by eminent neuroscientist V.S. Ramachandran and trying to get my head into the way of thinking of **brain** researchers. Itâ??s a pop-science book. So it contains nothing technically or biochemically challenging.

A large section of the book is dedicated to why we like art, and particular works of art. Ramachandranâ??s *nine laws of aesthetics* look as though they are straight from the [Bauhaus](#). At best they could claim to offer insights into *visual literacy*.

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The simple extrapolation from this and experiments – plus some explanation in terms of neural wiring – is that when we animals get subjected to a visual condition we regard it as normal. But then we become impressed, pleased with, allured or provoked by its exaggerated variant. At the very least our curiosity is aroused.

Presumably there's a point at which the exaggerated shape no longer registers as such and the shape appears as a new class of object, or something entirely alien.

Ramachandran's aesthetic laws relate to: grouping, contrast, isolation, perceptual problem solving, So the lure of exaggeration is one of several factors that lead to an abhorrence of coincidences, orderliness, symmetry and reading the environment.

metaphor. If the categories look old fashioned then there's novelty in the way Ramachandran explains them. I think this **law of peak shift** touches on notions of the so-called uncanny valley, and the putative reaction to computer images. It also pertains to ideas of grotesque – faces with inordinately large noses that attract our interest. Ramachandran writes about the popularity of caricatures of well-known politicians, entertainers and even our loved ones.

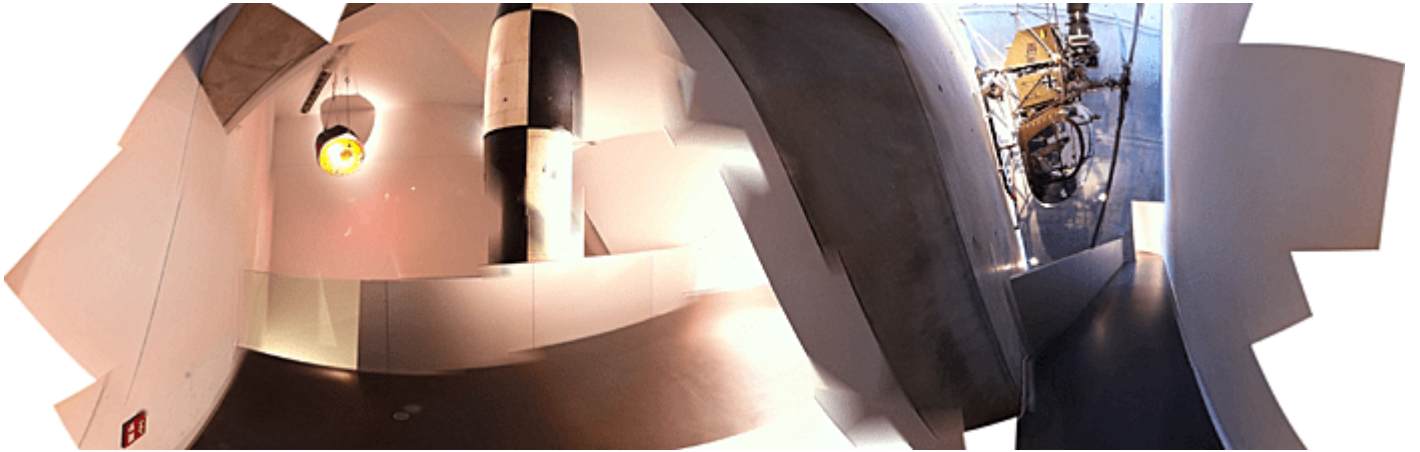
It appears that much of what we know about human neural processes derives from the observation of **abnormalities**, as when certain brain functions are isolated due to genetic aberrations or strokes. There's a lot in the book about **culture**, as the He doesn't address this, but there's something to be said about animals as bearers of exaggerated human traits, zoomorphism, anthropomorphised animals in cartoons and art. It seems animal behaviour (ethology) and evolutionary biology provide the best vocabularies for explaining human thought.

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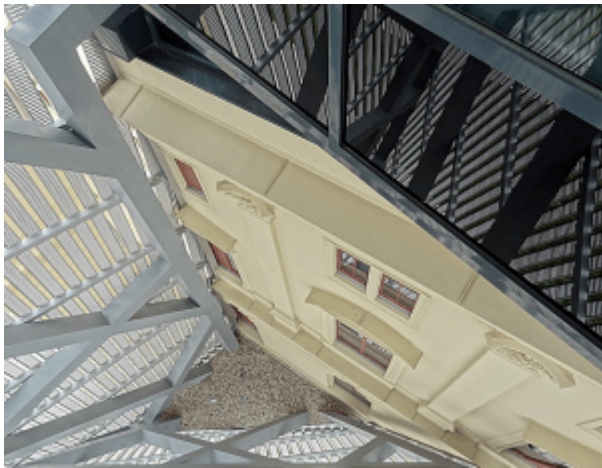
I left out one of the nine laws of aesthetics in the list above. This is **the law of peak shift**, and here there is something strange and interesting. According to Ramachandran, this law accounts for the animal (and human) propensity to respond to **exaggeration**, at least in the visual field. Architecture has masterly control over exaggeration. Human inhabitants are accustomed to orthogonal world of right angles. In the visual field these lines and lines appear to converge according to the conventions of perspective.

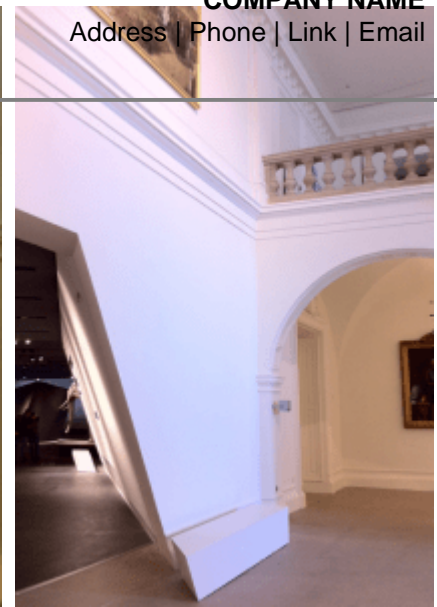
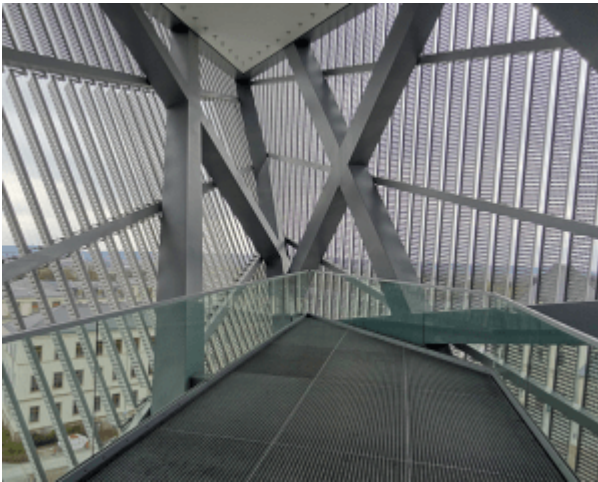
A lab rat can be trained to respond to simple shapes. Researchers have devised a simple experiment. A rat is confronted by two painted shapes, an elongated rectangle and a square. If the rat moves towards the elongated rectangle it is rewarded with a piece of cheese. If it moves to the square then it gets no reward. Exaggerating and distorting these vectors of movement produces an effect on the person negotiating the spaces, or perhaps a particular atmosphere or mood. This post is illustrated with some images from a movement (rat-like) through Studio Libeskind's recently opened Military History Museum extension in Dresden, an undoubtedly impressive example of architectural exaggeration. There's much that's familiar in these spaces, not least the straight line and of course the classical contours of the structure. But then you realise the floor is sloping, lines converge, and the rules of form and perspective are grossly exaggerated.

After a trial and error phase, as expected, the rat soon learns to go straight for the elongated rectangle every time. Now replace the square shape with an even longer elongated rectangle than the food rewarding shape. The rat will go for it, and with measurably greater vigour. There's a tendency for the rat's cognitive apparatus to assume that **the longer the rectangle the greater the reward**, even though there was nothing in



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References

- Dondis, Donis A. 1973. *A Primer of Visual Literacy*. Cambridge, MA: MIT Press.
- Ramachandran, V.S. 2011. *The Tell-Tail Brain: Unlocking the Mysteries of Human Nature*. London: William Heinemann.

Also see [Obliquitous computing](#), [Brain scans and creativity](#), [Neuroscience eclipses AI](#), and [Superlatives](#)

Category

1. Metaphor

Tags

1. architecture
2. brain
3. culture
4. Dresden
5. exaggeration
6. Libeskind
7. museum
8. neuroscience
9. peak shift
10. Ramachandran
11. visual literacy

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